

THE KICK OFF



CARD #2

- 1** Summon the **captains** to the Centre Circle – good strong **blast** of the **whistle**.
- 2** **Firm handshakes** and introduce yourself and the **captains** to each other.
- 3** Explain **winner** of coin toss has the **choice** of which end to attack.
- 4** **Toss coin** – either you toss the coin or pass this responsibility onto the **home** captain.
- 5** Position the ball on the **centre** mark.
- 6** Observe **position** of players – ensure defenders are positioned **outside centre circle** and **9.15 metres** from the ball.
- 7** Take up your **position** – either in the attacking or defending half.
- 8** Check **goalkeepers** are ready and **Club Assistant Referees**.
- 9** Start **watches**.
- 10** **Blow whistle** and **enjoy**.



Get into Refereeing

